## Extreme Bungee Jumping!

A Specialized Application of the Large-Amplitude Dynamics of the Elastic Pendulum.

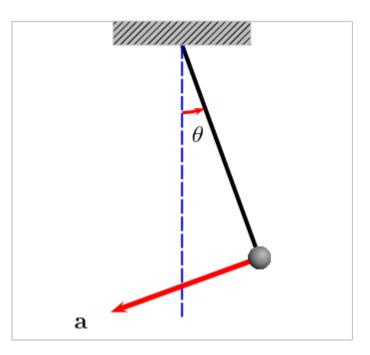
By: Corey Zammit, Nirantha Balagopal, Zijun Li, Qisong Xiao, & Shenghao Xia.

### An introduction to the system

• Elastic problem

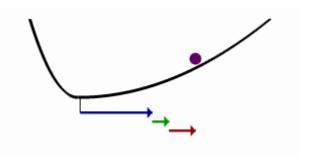


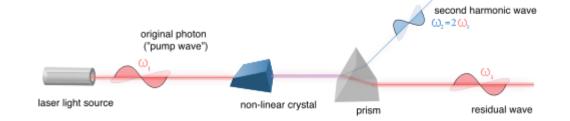
• Pendulum problem



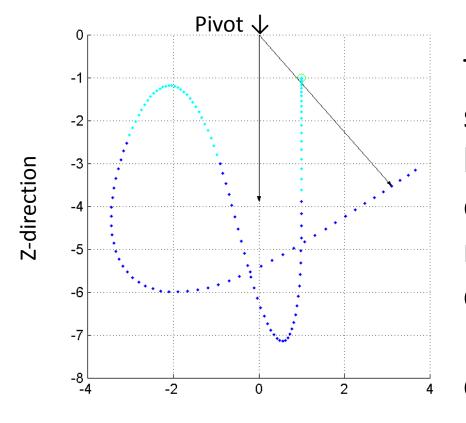
## Another application of the system model:

 Under specific conditions this mathematical model can be used to model optical second harmonic generation





### The numerical bungee jumping model:



X-direction

The system considered is a mass freely swinging from an elastic band, acted on by the constant force of gravity, and the extension-dependent force of the elastic response. This does not include spring compression.

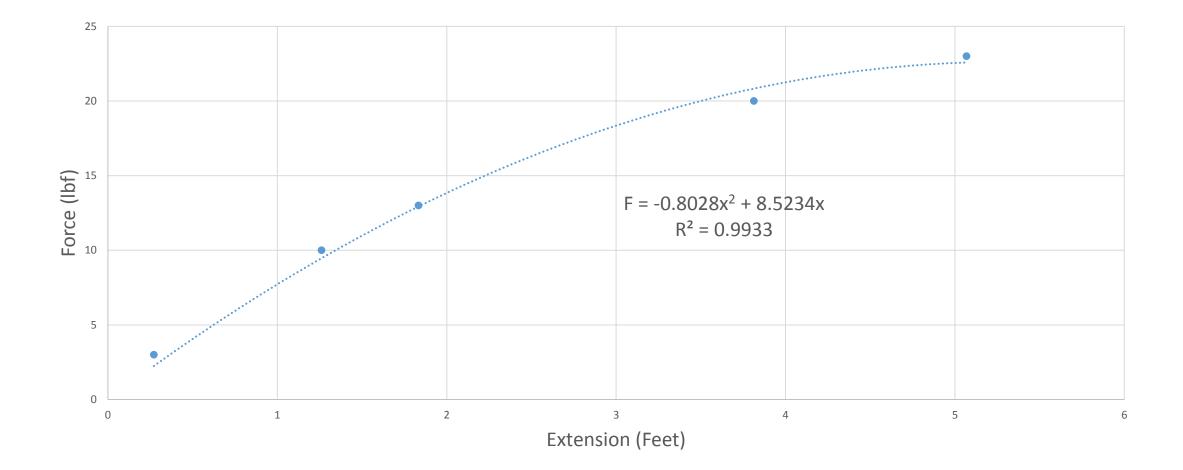
In the arbitrary example shown in the image, cyan shows free-fall.

$$L = \frac{m}{2}(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - \frac{a}{4}(r - l_0)^4 - \frac{b}{2}(r - l_0)^2 - mgz$$

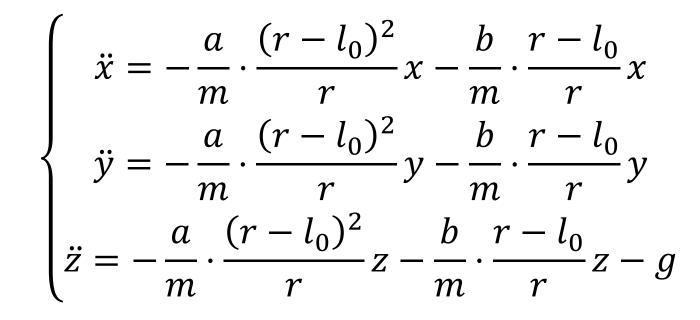
• This system shows the

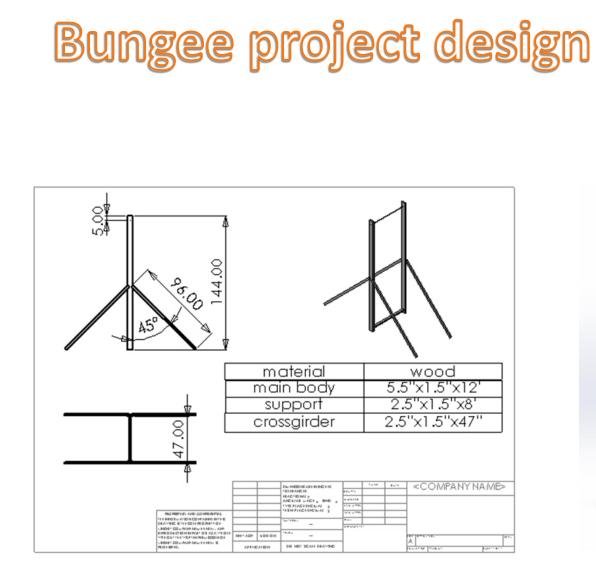
$$\begin{cases} \ddot{x} = -\frac{a}{m} \cdot \frac{(r-l_0)^3}{r} x - \frac{b}{m} \cdot \frac{r-l_0}{r} x \\ \ddot{y} = -\frac{a}{m} \cdot \frac{(r-l_0)^3}{r} y - \frac{b}{m} \cdot \frac{r-l_0}{r} y \\ \ddot{z} = -\frac{a}{m} \cdot \frac{(r-l_0)^3}{r} z - \frac{b}{m} \cdot \frac{r-l_0}{r} z - g \end{cases}$$

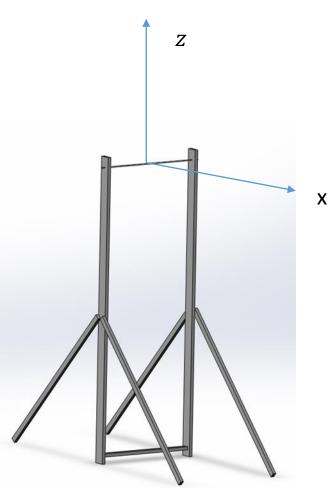
#### Elastic Response as a Function of Extension



# Equations of motion customized for our experiment:







## Bungee project design







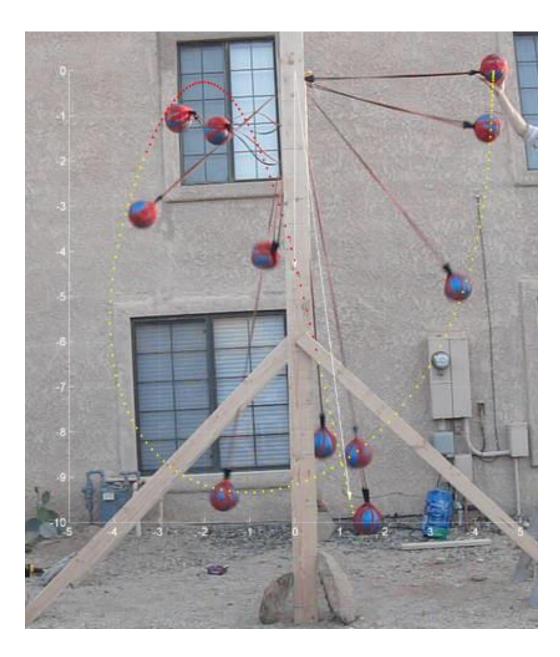


The mass is released from rest positioned horizontally at the characteristic length of the bungee.  $x_0 = 3.875$  feet

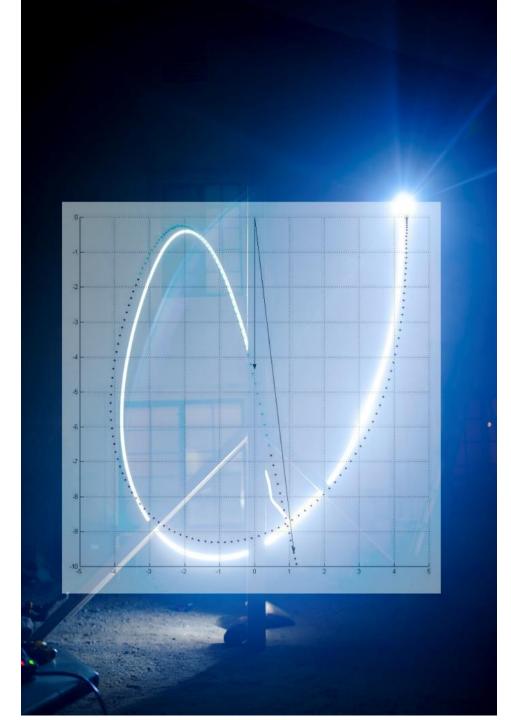
Time interval is ¼ second; A three pound dumbbell swings from a band with an elastic response curve fit to  $F_{elastic} = -0.3807(r - l_0)^2 + 3.589(r - l_0)$ 

## A ten-pound medicine ball...

$$F_{elastic} = -0.8028(r - l_0)^2 + 8.5234(r - l_0)$$



# Long exposures were illuminating...



## High speed video...



#### Raw Data

- Origin is fixed at pivot point
- 2-D Position data points are measured on each 30 frame (0.25sec) and scale up with a ratio
- Velocity is calculated as average velocity for each 30 frame (0.25sec) of x and z directions

#### Data Evaluation

- Magnitude of velocity,  $v = \sqrt{v_x^2 + v_z^2}$
- Total energy,

$$E_{t} = K + U$$

$$E_{t} = \frac{1}{2}v^{2} + \frac{1}{m}\int_{l_{0}}^{r}F_{r}dr + zg$$

$$E_{t} = \frac{1}{2}v^{2} + \frac{1}{m}\left[\frac{a}{3}(r - l_{0})^{3} + \frac{b}{2}(r - l_{0})^{2}\right] + zg$$

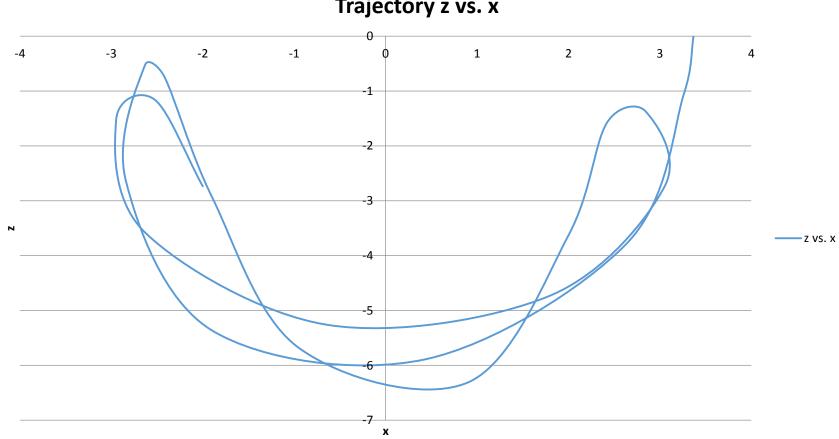
| х    | z (height) | r    | x      | z (height | r       | vx     | vz     |
|------|------------|------|--------|-----------|---------|--------|--------|
| 3.2  | 0          | 3.2  | -16.32 | 0         | -16.32  | 0      | 0      |
| 3.1  | -1         | 3.35 | -15.81 | 5.1       | -17.085 | 2.04   | 20.4   |
| 2.5  | -3.6       | 4.4  | -12.75 | 18.36     | -22.44  | 12.24  | 53.04  |
| 0.4  | -5.6       | 5.7  | -2.04  | 28.56     | -29.07  | 42.84  | 40.8   |
| -1.8 | -5.1       | 5.4  | 9.18   | 26.01     | -27.54  | 44.88  | -10.2  |
| -2.7 | -2.5       | 3.6  | 13.77  | 12.75     | -18.36  | 18.36  | -53.04 |
| -2.5 | -0.5       | 2.8  | 12.75  | 2.55      | -14.28  | -4.08  | -40.8  |
| -2.3 | -0.7       | 2.4  | 11.73  | 3.57      | -12.24  | -4.08  | 4.08   |
| -1.8 | -2.8       | 3.3  | 9.18   | 14.28     | -16.83  | -10.2  | 42.84  |
| -0.9 | -5.4       | 5.5  | 4.59   | 27.54     | -28.05  | -18.36 | 53.04  |
| 0.85 | -6         | 6.1  | -4.335 | 30.6      | -31.11  | -35.7  | 12.24  |
| 1.9  | -3.45      | 4    | -9.69  | 17.595    | -20.4   | -21.42 | -52.02 |
| 2.3  | -1.5       | 2.6  | -11.73 | 7.65      | -13.26  | -8.16  | -39.78 |
| 2.7  | -1.3       | 2.9  | -13.77 | 6.63      | -14.79  | -8.16  | -4.08  |
| 2.9  | -2.6       | 3.7  | -14.79 | 13.26     | -18.87  | -4.08  | 26.52  |
| 1.7  | -4.5       | 4.8  | -8.67  | 22.95     | -24.48  | 24.48  | 38.76  |
| -0.6 | -5         | 5.1  | 3.06   | 25.5      | -26.01  | 46.92  | 10.2   |
| -2.5 | -3.4       | 4.3  | 12.75  | 17.34     | -21.93  | 38.76  | -32.64 |
| -2.8 | -1.45      | 3.2  | 14.28  | 7.395     | -16.32  | 6.12   | -39.78 |
| -2.4 | -1.1       | 2.8  | 12.24  | 5.61      | -14.28  | -8.16  | -7.14  |
| -1.9 | -2.6       | 3.3  | 9.69   | 13.26     | -16.83  | -10.2  | 30.6   |

By measuring all the data from high speed camera. Time interval is ¼ second.

$$\begin{cases} \ddot{x} = -\frac{a}{m} \cdot \frac{(r-l_0)^2}{r} x - \frac{b}{m} \cdot \frac{r-l_0}{r} x \\ \ddot{y} = -\frac{a}{m} \cdot \frac{(r-l_0)^2}{r} y - \frac{b}{m} \cdot \frac{r-l_0}{r} y \\ \ddot{z} = -\frac{a}{m} \cdot \frac{(r-l_0)^2}{r} z - \frac{b}{m} \cdot \frac{r-l_0}{r} z - g \end{cases}$$

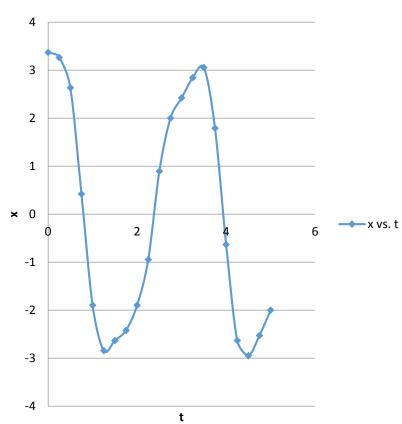
Bring all the data to the Lagrangian Equation:

#### **Results and Plots**

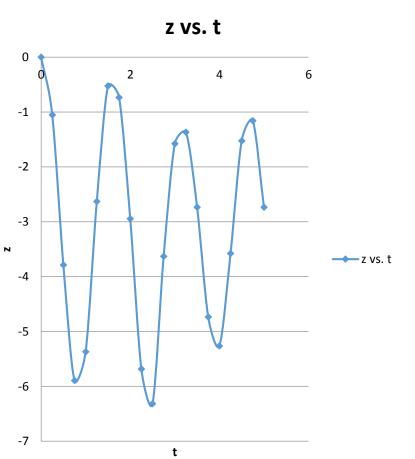


Trajectory z vs. x

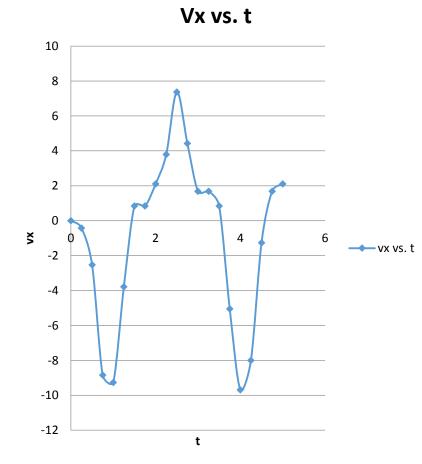
#### Position vs. Time

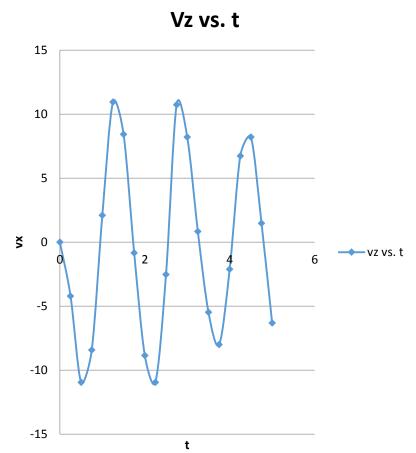




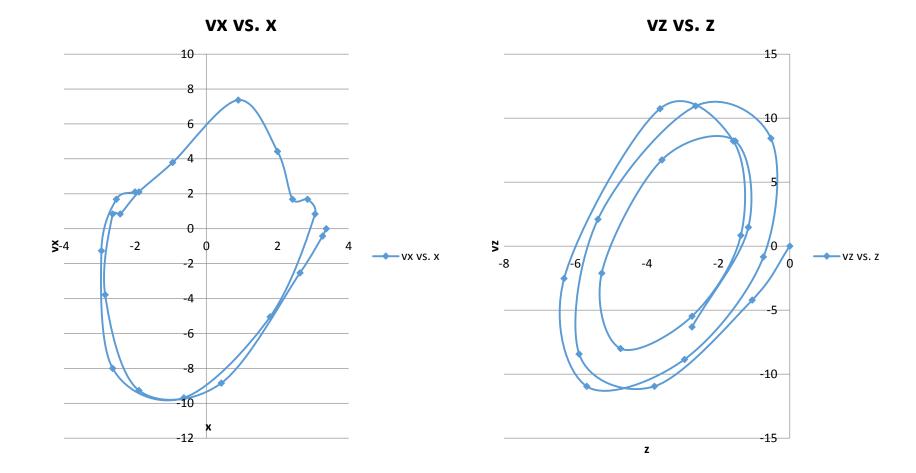


## Velocity vs. Time





#### Phase Portrait Diagram



### Conclusion

- We were able to:
  - design and test the most cost-effective physical model
  - improve our MATLAB model by comparing it with experimental data
  - confirm that one mode of the physical model met the numerical simulation model using (a) high speed camera and (b) long exposure photography for at least 0<t<3 sec</li>
- This model might be worth developing to serve as a prerequisite for the creation of large-scale extreme bungee jumping regimes.

## References (1/2)

- Special thanks to Dr. Peter Lynch of the University College Dublin, Director of the UCD Meteorology & Climate Centre, for emailing his M-file and allowing us to include video it's treatment of the fast oscillations of the dynamic pendulum!
- Thanks to our mentor Joe Gibney for helping us out with many challenging facets of this project!
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