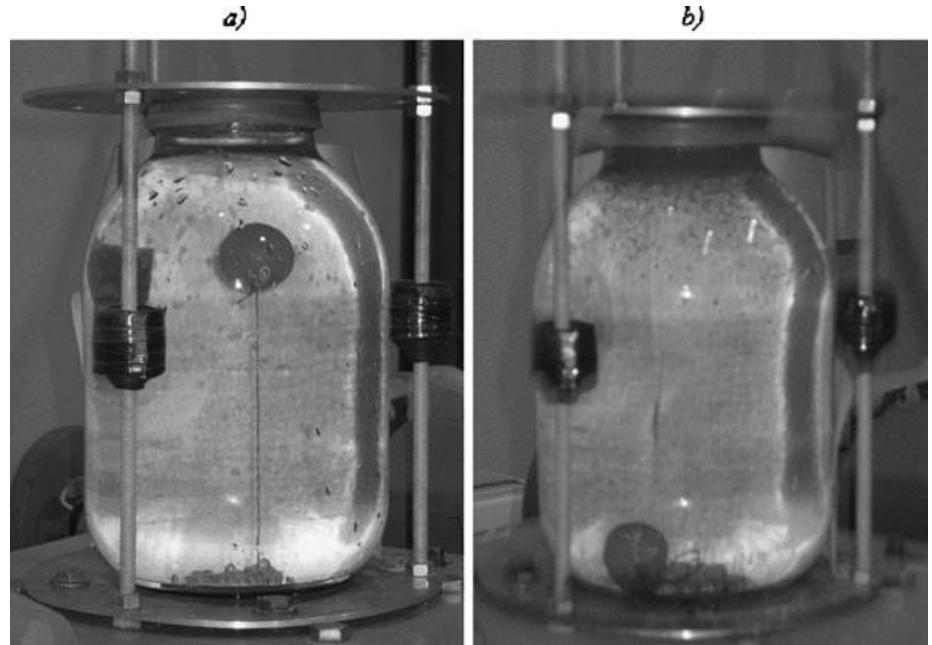

Bubble Dynamics in a Vibrating Liquid

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Observation

- Bubbles can sink in a vibrating liquid
- The vibration can come from the liquid being directly agitated or agitation of its container
- Fluid density and pressure, bubble depth and amount of vibration are all key factors



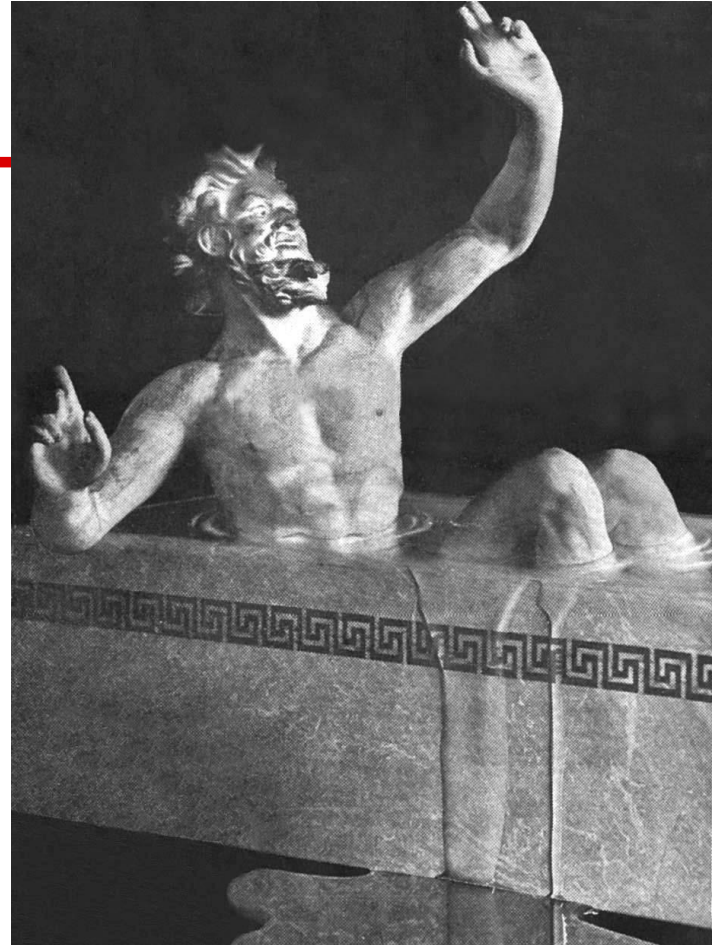
Problem

- Attached or Induced mass was first proposed by Friedrich Bessel in 1828
- Vertical oscillations increase the attached mass that affects the bubble
- Phenomenon of attached mass creates a changing effective gravitational potential



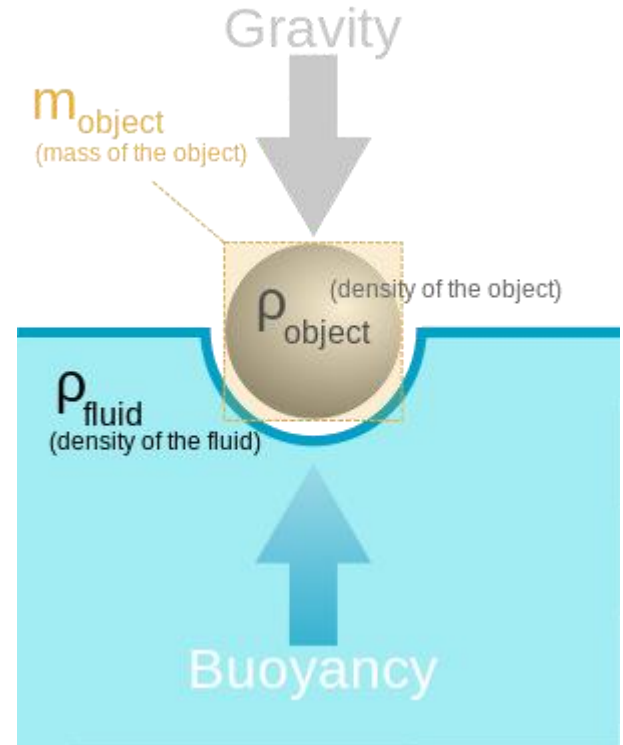
Model

- Concepts
 - Archimedes' principle
 - buoyancy
 - Laplace pressure
 - pressure difference between bubble inside and outside
 - Friction
 - drag on bubble's motion
 - Attached mass



Archimedes' Principle

- The buoyant force arises from a mass displacing fluid
- Depends on the density and volume displaced
- $F = \rho V g$
- Archimedes postulated that the difference in pressure between an upper and lower face of an object caused this effect

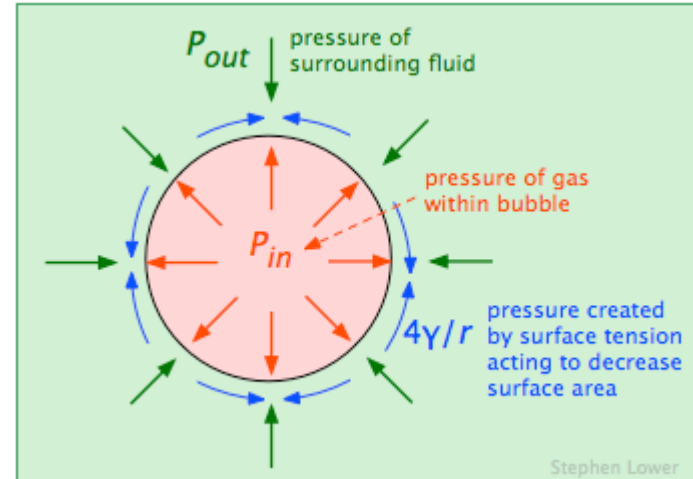


Laplace Pressure

- Pressure difference between two sides of a curved surface
- Arises from surface tension γ of the interface
- For spheres, Young-Laplace equation reduces to the second equation
- Smaller droplets have non-negligible extra pressure
- Commonly used for air bubbles in water or oil bubbles in water

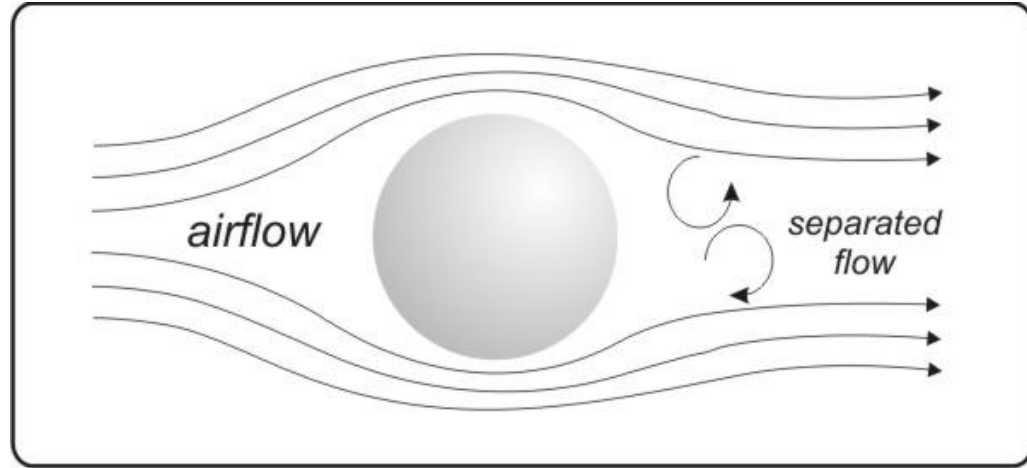
$$\Delta P = P_{inside} - P_{outside} = \gamma \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$\text{For sphere: } \Delta P = \frac{2\gamma}{R}$$



Friction

- Also known as drag or fluid resistance
- Described mathematically by the drag equation
- Depends on the velocity of the object and fluid properties
- Drag coefficient C is dimensionless and describes drag in fluids



$$F_D = \frac{1}{2} \rho v^2 C A$$

Attached Mass

- Objects moving in fluids must accelerate fluid around them which increases inertia of system
- Various changes in velocity affect the Kinetic energy of fluid
- Object must do work to increase fluid's kinetic energy
- The attached mass determines the work done to change the kinetic energy

$$T = \frac{\rho}{2} \int_V (u_x^2 + u_y^2 + u_z^2) dV$$

Attached Mass

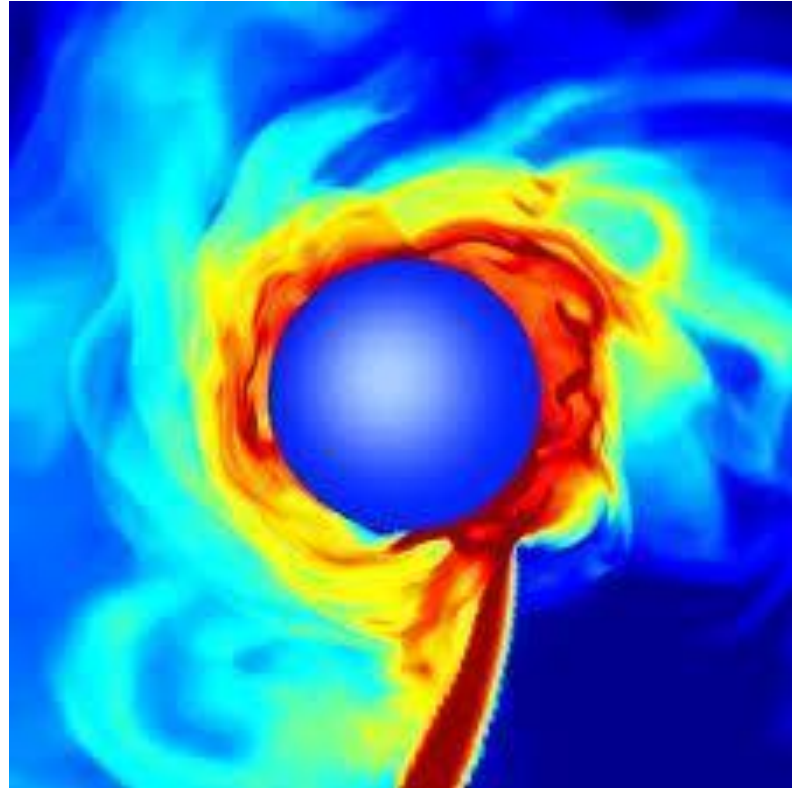
- Introduce I for the integral on the previous slide which represent how the volume of the sphere changes with velocity
- Attached mass is equal to I times density. Therefore, attached mass for spherical objects is one half the mass of the displaced fluid.

$$I = \frac{2}{3}\pi R^3 \quad T = \rho \frac{I}{2} U^2$$

$$m_{att} = I \rho_{fluid} = \frac{\frac{2}{3}\pi R^3 m_{fluid}}{\frac{4}{3}\pi R^3} = \frac{1}{2} m_{fluid}$$

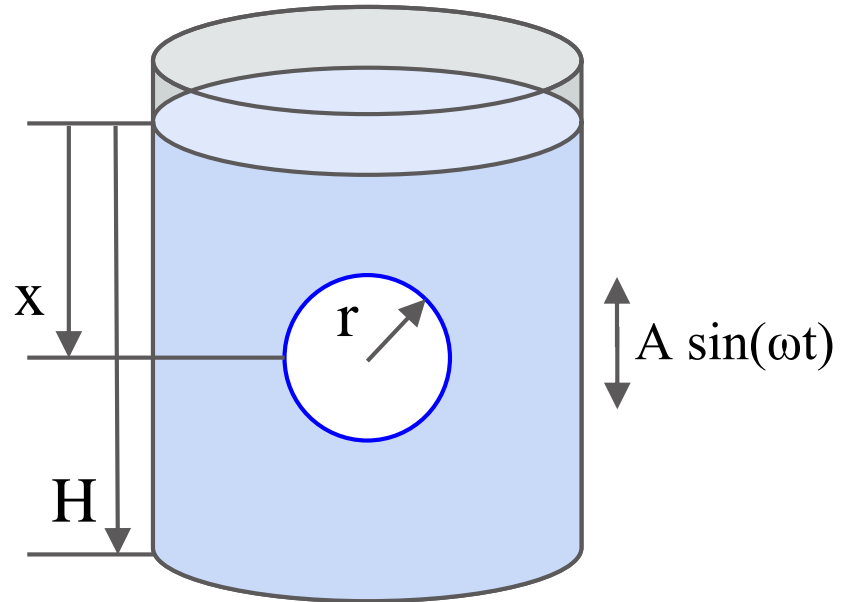
Induced Mass Concept

- Attached mass can be modeled as though bubble is dragging fluid with it
- In reality all of the fluid in system is accelerating



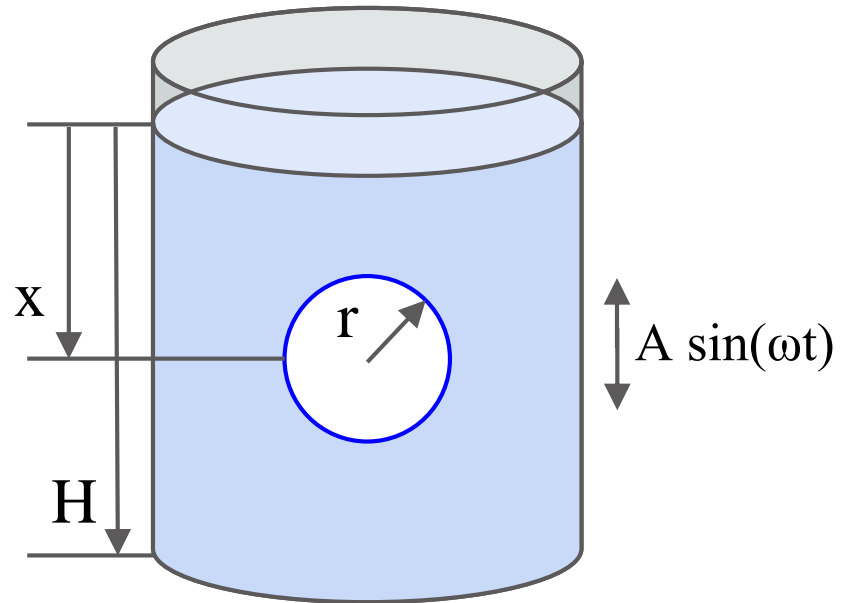
Model

- Assumptions
 - Spherical bubbles
 - Incompressible liquid
 - $\nabla \cdot \vec{V} = 0$
 - Container is open on top
 - Bubble volume changes are insignificant (quasistatic)
 - Ideal pressure conditions
 - too much = no oscillations
 - too little = cavitation



Model

- Parameters
 - Total water depth - H
 - Bubble depth - x
 - Bubble radius - r
 - Oscillation amplitude - A
 - Oscillation frequency - ω
 - Time duration - t



Bubble Volume

Assume the bubble to be isothermal
(Surface Area Dominates Volume):

- The Ideal Gas Law implies that:

$$P(t)V(t) = P_0V_0$$

- Fluid oscillations implies the pressure is:

$$P(t) = P_0 + \rho x(g + A\omega^2 \sin \omega t)$$

- The final result for the volume of the bubble is:

$$V(t) = \frac{P_0V_0}{P_0 + \rho x(g + A\omega^2 \sin \omega t)}$$

Model

- Combining these varying functions into a general equation results in this differential equation of motion for the bubble:

$$(m + m_{\text{att}})\ddot{x} + \dot{m}_{\text{att}}\dot{x} = -F(\dot{x}) + (m - \rho V(t))(A\omega^2 \sin \omega t + g)$$

- Bubble's mass – m
 - Attached mass – m_{att}
 - Drag force – $F(\dot{x})$
 - $F(\dot{x}) = 4\rho R^2\psi(Re)\dot{x}^2 \text{sgn } \dot{x}$
 - Bubble's Volume – $V(t)$
 - Buoyancy term – ρV_b
 - Oscillating fluid term – $A\omega^2 \sin \omega t$
-

Model

- This is the equation used in our computational models:

$$(m + m_{\text{att}})\ddot{x} + \dot{m}_{\text{att}}\dot{x} = -F(\dot{x}) + (m - \rho V(t))(A\omega^2 \sin \omega t + g)$$

- Bubble's mass – m
 - Attached mass – m_{att}
 - Drag force – $F(\dot{x})$
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 - Bubble's Volume – $V(t)$
 - Buoyancy term – ρV_b
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-

Model - Separation of Variables

- Method of Separation of Variables
 - Harmonics of these types of oscillations imply that one can assume that the solutions are of the form: $x(t, \tau) = X(t) + \Psi(\tau)$
 - $X(t)$ is the 'slow' solution (represents the trajectory of the bubble)
 - $\Psi(\tau)$ is the 'fast' solution (represents the rapid oscillation of the bubble)
-

Time Average Position of the Bubble

Average Position of Bubble: $\langle x(t, \tau) \rangle = \underbrace{\langle X(t) \rangle}_{\text{Slow}} + \underbrace{\langle \Psi(\tau) \rangle}_{\text{Fast}}$

- Since $\Psi(\tau)$ is periodic its average is zero
 - Therefore the average position of the bubble is described by the changes that take place slowly in time
-

Derivation

Since the slow equation has terms that depend on the fast equation, the fast equation must be solved first.

$$(m + m_{att})\ddot{\Psi} = -4\rho R_0^2 \psi_\infty \dot{\Psi}^2 \text{sgn}(\dot{\Psi}) - \langle \dot{\Psi}^2 \text{sgn} \dot{\Psi} \rangle + (m - \rho V(t))A\omega^2 \sin \omega t$$

Derivation

Solving the fast equation in an approximate manner lead us to a final slow equation of the following form

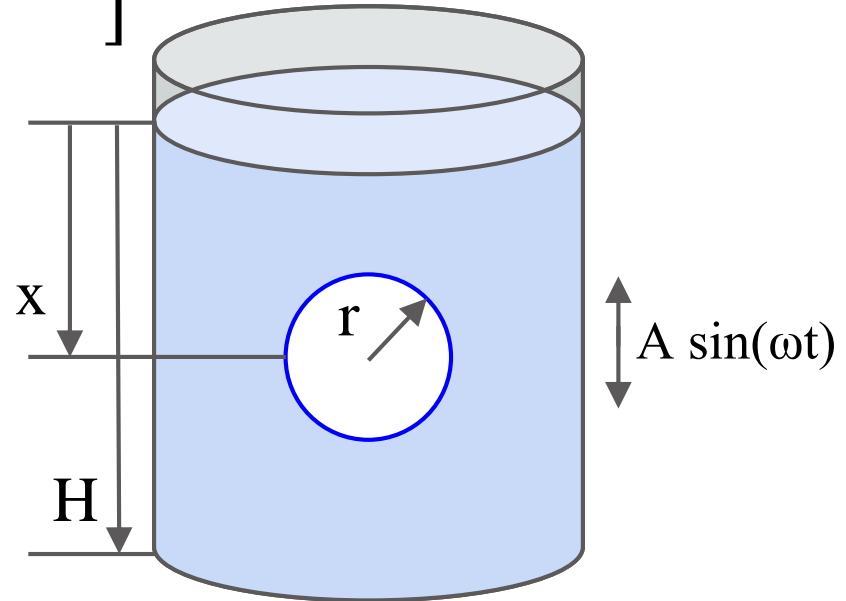
$$m_{att}\ddot{X} + \frac{16}{\pi}\rho R_0^2\psi_\infty\dot{X}B\omega = \gamma\omega^2\frac{X\rho V(t)g}{2H}\left(1 - \frac{2\theta\left(\frac{A^2}{R_0^2}\right)}{6\left(1 + \sqrt{1 + \theta\frac{A^2}{R_0^2} + \theta\frac{A^2}{R_0^2}}\right)}\right) - \rho V(t)g$$
$$\theta = \frac{16^2\psi_\infty^2}{\pi^4 X^4}$$

Velocity of Bubble

- Acceleration of bubble is relatively small $\dot{x} \approx v \left[\frac{x}{x_0} - 1 \right]$

- Results in 3 cases

- Bubble sinks $x > x_0$
- Bubble remains motionless $x = x_0$
- Bubble floats $x < x_0$



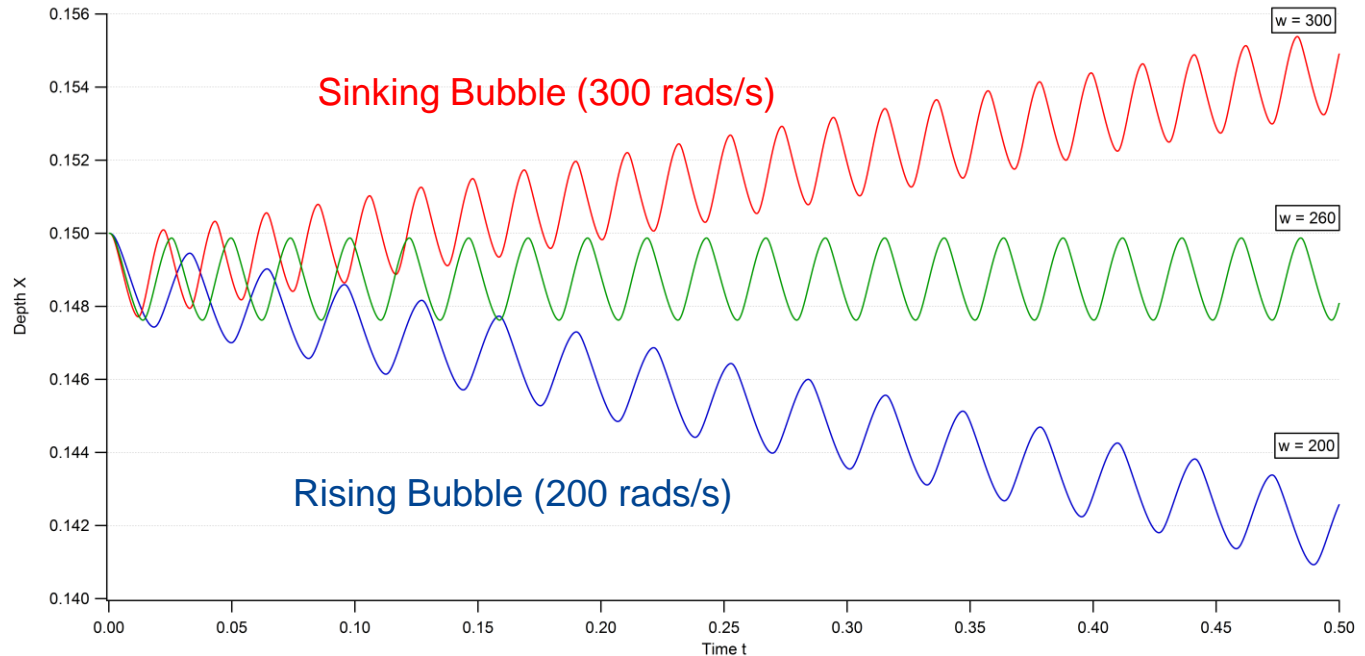
Computational Model

$$(m + m_{\text{att}})\ddot{x} + \dot{m}_{\text{att}}\dot{x} = -F(\dot{x}) + (m - \rho V(t))(A\omega^2 \sin \omega t + g)$$

- For our computational model we used the governing equation without any approximations
 - We used a modified Verlet integration method using Matlab
 - The dependant factors we studied were our frequency and initial position
 - Bubble's mass – m
 - Attached mass – m_{att}
 - Drag force – $F(\dot{x})$
 - Bubble's Volume – $V(t)$
 - Buoyancy term – ρV_b
 - Oscillating fluid term – $A\omega^2 \sin \omega t$
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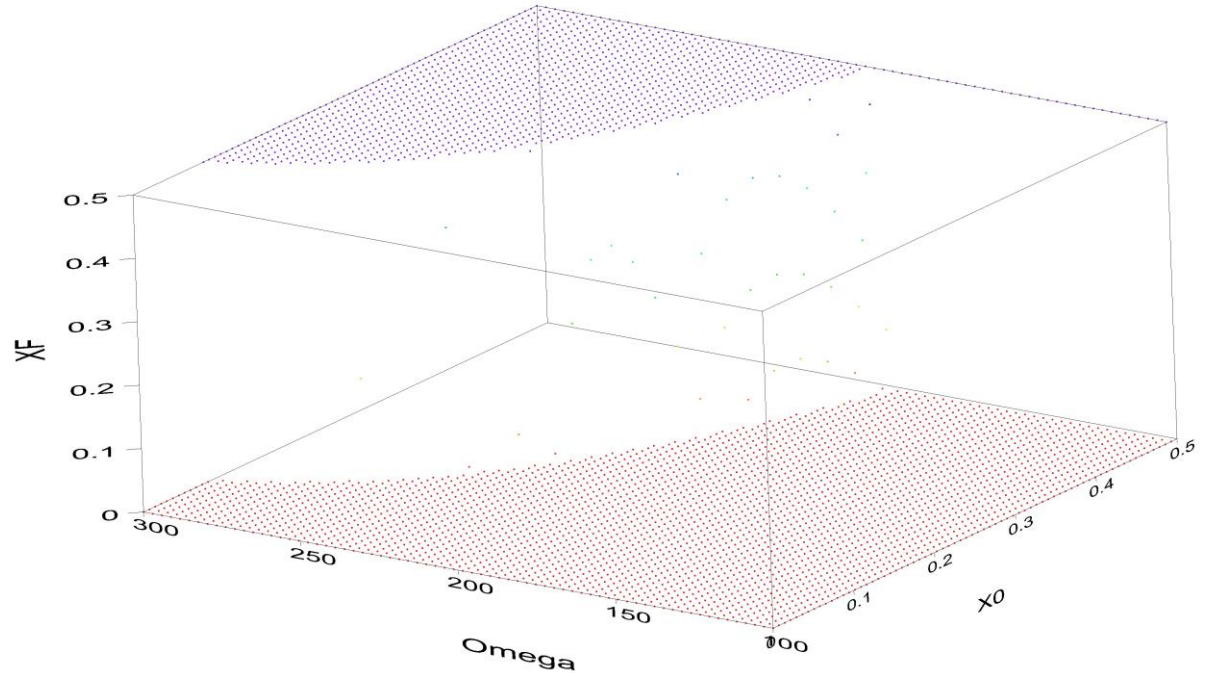
Velocity of Bubble

- The bubble's position will also change depending on the frequency of induced oscillations
- Higher frequency causes the bubble to sink
- Lower frequency causes the bubble to rise



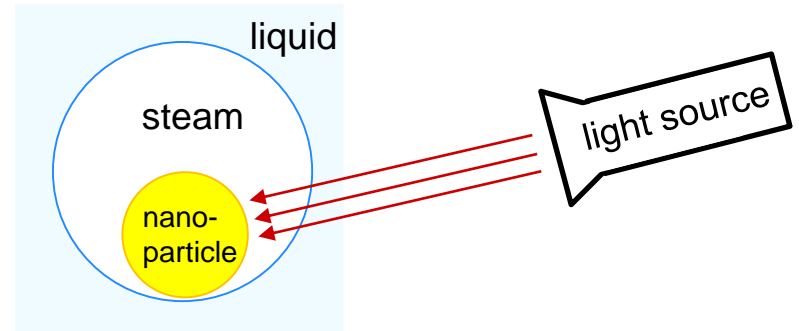
Bifurcation Diagram

- Given large enough time duration, the unstable nature of the solution creates two regions for solutions
- Blue region represents conditions where bubbles sink
- Red region represents conditions where bubbles rise



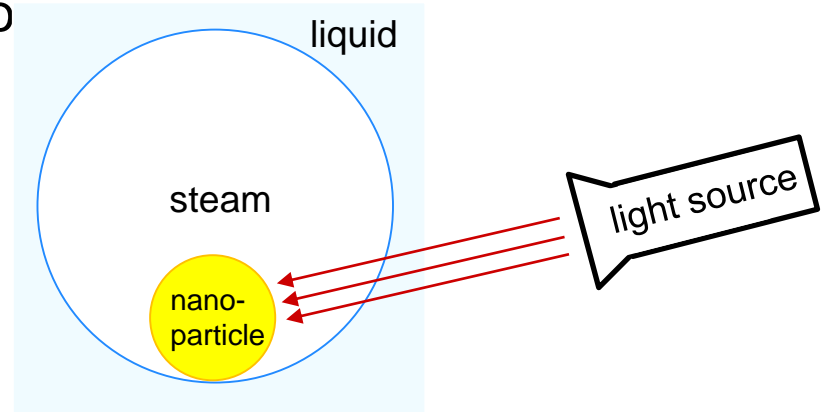
Plasmonic Nano-Particles

- Introduction of nano-particles made of gold causes interesting effects
- The particles are plasmonic meaning their electron density couples with electromagnetic fields
- Plasmonic nano-particles will oscillate at the frequency of incident light within a certain frequency range



Plasmonic Nano-Particles

- The oscillating particles heat the fluid and cause steam bubbles to be generated
- Over time the temperature increase by the light absorption of the particles increases the volume of the bubble



Adiabatic Solution

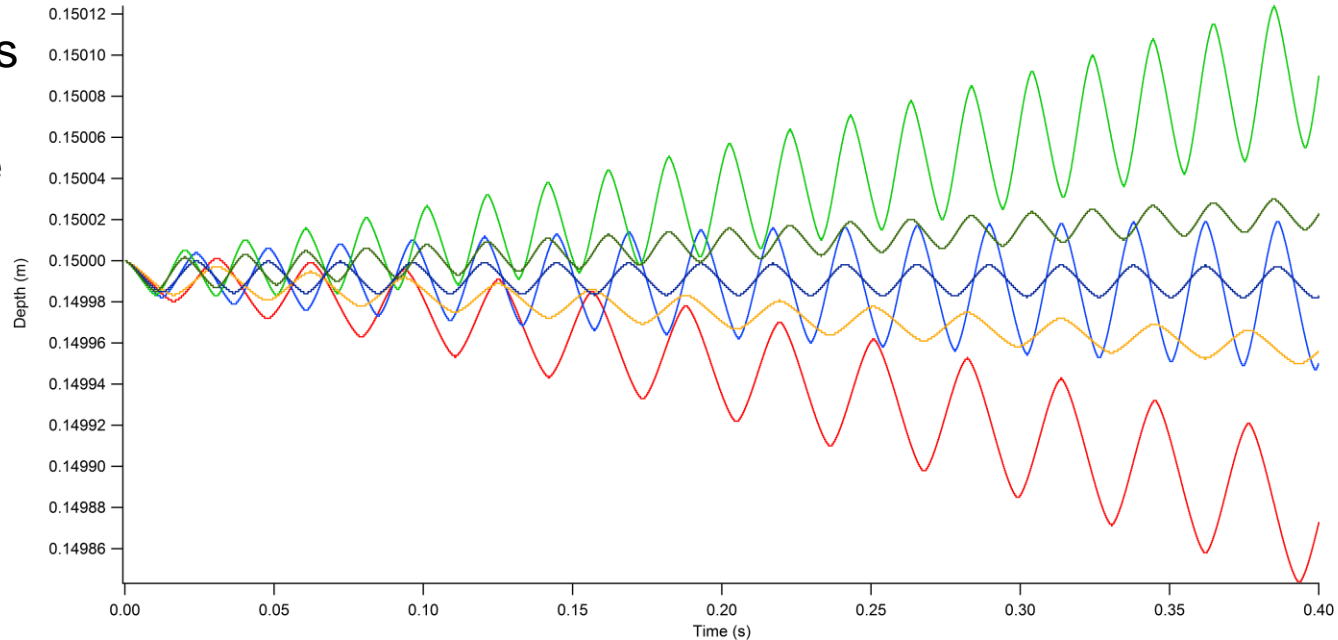
- The ideal gas law is applied to the system to derive the following term for the volume:

$$V(t) = \frac{P_0 V_0 \left(1 + \frac{I_{inc} \sigma t}{T_0 4\pi k R_{np}} \right)}{P_0 + \rho g x + \rho x A \omega^2 \sin(\omega t)}$$

- This term is added into our differential equation and computationally modeled.
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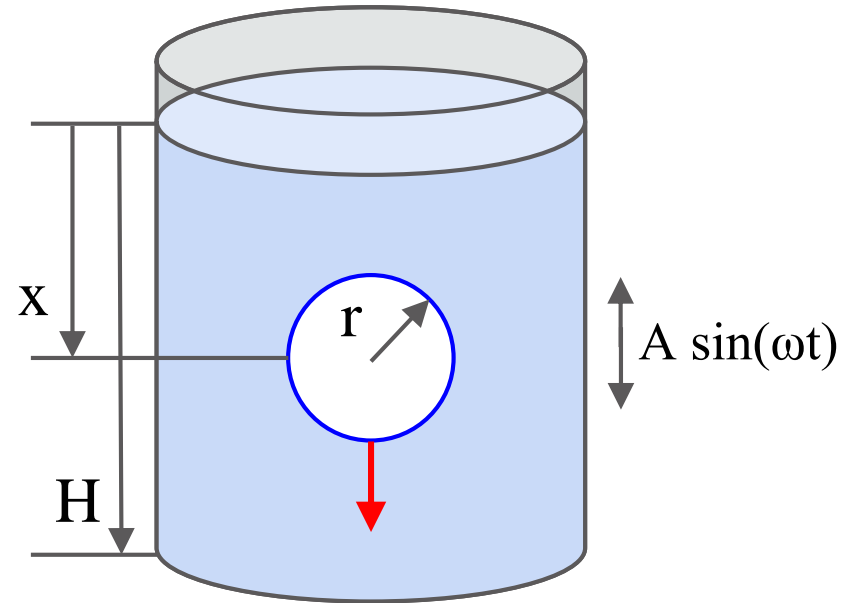
Solution

- As the nano-particles are heated the bubbles grow in volume
- Increase in bubble volume increases attached mass
- Result is increase in rate of bubble movement, both slow and fast motion



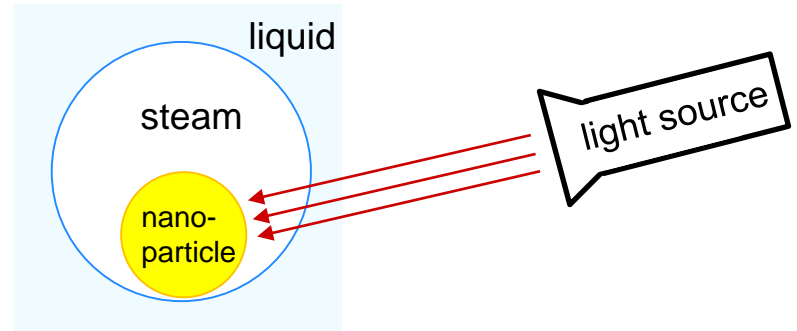
Conclusion

- Bubbles in vibrating fluids will sink given certain circumstances
 - Dependent factors
 - Bubble depth
 - Vibration frequency
 - Bubble volume
- Cause
 - Gravity's effect on attached mass overcomes buoyancy force



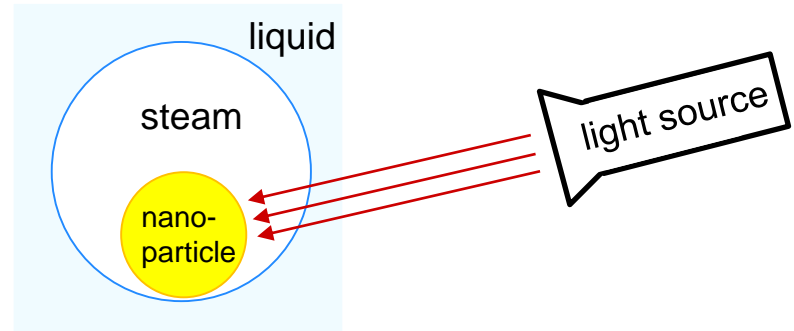
Conclusion

- Addition of nano-particles can cause the formation of bubbles and affect their movement
- Nano-particles will increase movement of bubbles when exposed to incident light
- Nano-particles convert solar energy to steam at high efficiency (>80%)



Potential Applications

- Shining light on water containing nano-particles can be used to create abnormally high temperature steam
- Can be used as an inexpensive solar autoclave for sterilization



Sources

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