## Search for a car parked on a forest road

## Math 485 Midterm Presentation

 March 11, 2014Mentor: Zhelezov, Gleb
Members: Rickel, Jayson Anthony
Nguyen, Alex
Braun, Rachel Anne Alabkari, Mohammed Gong, Yu

## Outline

- Reference and link
- Abstract
- Introduction
- Mathematical Model
- Theoretical Calculations
- Monte Carlo Method
- Preliminary Simulation Results
- Conclusion
- Future work


## Reference and link

Yu Baryshnikov and V Zharnitsky,
Search on the brink of chaos, Nonlinearity, 25 (2012), 30233047, doi:10.1088/0951-7715/25/11/3023


## Abstract

## Overall Goal:

The analysis of a linear search problem for an object placed from a given probability density function using analytical and numerical methods.

## Our Current Project:

The development of numerical methods simulating the search for an object placed using an exponential distribution function and the minimization of the search for the object.

## Search for a Parked Car on a Forest Road



## Introduction

## The traditional linear search problem:

- An object is placed on a line using a given probability density
- Using an initial step length, the searcher goes back and forth according to step lengths given by a specific formula



## How to model the problem

-Why do we need a model?

1. Can help to predict the position of a car (Probability distribution).
2. The prediction of mathematical model can help to save time and find the best cost for traveler (Minimizing problem).
3. Then lead the real world competition to better behavior (Modeling problem)

## Mathematical Model

## Variables

$L(x, H)$ : the total distance travelled until the point H is found in function of $x$ $E(x)=\mathbb{E}[L(x, H)]:$ the cost of the search plan $x$

$F(x)$ : chosen probability density function


## Mathematical Model

Let us consider:

- Hamiltonian dynamics model on the half-line $\mathbb{R}_{+}$
- Homogeneous tail distribution function or Pareto distribution is differentiable
- If the plan $x$ is optimal, then the term $\left\{x_{k}\right\}$ satisfy the variational recursion, where $\mathrm{f}(\mathrm{x})$ is the cumulative density function of the distribution

$$
x_{n}=-\frac{f\left(x_{n-2}\right)}{f^{\prime}\left(x_{n-1}\right)}
$$

If we find $x_{1}$ and $x_{2}$, we can optimally define the rest of the sequence

- For example, the optimal cost of a plan, where $F(x)=x^{-b}$, is given by

$$
E(x)=\sum_{k=1}^{\infty} x_{k} f\left(x_{k-1}\right)
$$

## Theory

We are attempting to minimize the expectation for the cost function for the total length of the search (EL).

$$
E L=\int_{0}^{\infty} F(x) L(x) d x
$$

$$
\text { Where } L(x)=\left\{\begin{array}{llr}
2 x_{1} & 0<x \leq x_{1} \\
2\left(x_{1}+x_{2}\right) & & x_{1}<x \leq x_{2} \\
2 \sum_{i=1}^{N} x_{i} & & x_{N-1}<x \leq x_{N}
\end{array}\right.
$$



## Theory

$E L=\int_{0}^{x_{1}} 2 x_{1} F(x) d x+\int_{x_{1}}^{x_{2}} 2\left(x_{1}+x_{2}\right) F(x) d x+\ldots+\int_{x_{N_{-}} 1}^{x_{N}} 2 \sum_{i=1}^{N} x_{i} F(x) d x$
CDF: $f(x)=\int_{0}^{x} F(x) d x$

$$
E L=2 x_{1}\left[f\left(x_{1}\right)-f\left(x_{0}\right)\right]+2 x_{1}\left[f\left(x_{2}\right)-f\left(x_{1}\right)\right]+2 x_{2}\left[f\left(x_{2}\right)-f\left(x_{1}\right)\right]+\ldots .
$$

$$
\mathrm{EL}=2\left[\sum_{n=1}^{\infty} \mathrm{x}_{\mathrm{n}}-\sum_{m=2}^{\infty} \mathrm{x}_{\mathrm{m}} \mathrm{f}\left(\mathrm{x}_{\mathrm{m}-1}\right)\right]
$$

## Monte Carlo Method

Many random samplings to obtain numerical results

For our purposes:

- Select placement of the car based on the probability density
- Determine the total cost to find car
- Average all lengths to find the expected value

- Find ideal pivots based on the comparison of many different expected values



## Monte Carlo Method Example



## Preliminary Simulations



Steps- Geometric Series:

$$
\mathrm{x}_{\mathrm{n}}=\Delta \mathrm{a}^{\mathrm{n}}
$$

Probability Density:

$$
F(x)=e^{-x}
$$

## Preliminary Simulations

Optimal -> $\alpha=2.1 ; \Delta=0.5 ; \mathrm{L}=4.7932$


## Conclusion

- We know that the expectation of the length converges
- We cannot find the value analytically
- Use numerical methods and Monte Carlo simulations to find expectation length


## Future work

- Repeat problem for different distributions
- Find $\mathrm{E}(\mathrm{x})$
- Find optimal $x_{1}$ and $x_{2}$ via numerical simulations
- Monte Carlo Simulations
- Random Steps
- Road has a known, finite length


## Distributions to Consider

Exponential Distribution
Normal/Gaussian Distribution



## Distribution Equations

## Exponential Distribution

$f(x: \lambda)=\left\{\begin{array}{c}\lambda e^{-\lambda x} ; x \geq 0 \\ 0 ; x<0\end{array}\right.$

Normal/Gaussian Distribution

$$
f(x, \mu, \sigma)=\frac{1}{\sigma \sqrt{2 \pi}} e^{-\frac{(x-\mu)^{2}}{2 \sigma^{2}}}
$$

## Questions?

